

TALAL ZACHARIAS KOCH

GAME DEVELOPER



EDUCATION

09/2022 GAMES PROGRAMMING

03/2021 DIPLOMA

SAE Institute / Frankfurt am Main

06/2016 IT SPECIALIST FOR APPLICATION

08/2013 DEVELOPMENT

Basler Insurances AG / Bad Homburg

07/2011 BUSINESS INFORMATICS

08/2009 BACCALAUREATE

Feldbergschule / Oberursel

LANGUAGES

100%

GERMAN (FIRST LANGUAGE)

85%

ENGLISH (C1)

ABOUT ME

I am Talal Zacharias Koch born 11th July 1992.

I've been programming for over 10 years. As a trained IT specialist in application development, I worked in the finance sector for 6 years.

My strong passion for game development has led me to change my career and studied Games Programming at the SAE Institute in Frankfurt. And teach students game development as freelancer.

I've been constantly working in parallel on Project: Pioneer. A large scale, personal passion project.

WORK & EXPERIENCE

since **FREELANCE LECTURER**

10/2022 SAE Institute / Frankfurt am Main

Games Programming Lectures, teaching skills to students in the SAE Institute Frankfurt. Transfer of programming, design and game engine skills to students.

10/2022 **LIVE GAME PRODUCER**

10/2021 Gameforge / Karlsruhe

Planning and management of content updates of live service games. Game monetization, localization and deployment coordination.

11/2017 **IT CONSULTANT**

12/2020 Infront AG / Frankfurt am Main

Consulting in B2B2C constellation for major European banks. Programming of internal Cloud Solution. Project Management of API development and Mobile App Development.

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SKILLS

PROFESSIONAL

(YEARS)

C# & JAVA

9+

UNITY & UNREAL ENGINE

7+

C++ & SHADER- || EDITOR DEVELOPMENT

3+

GIT & JSON || SQL

6+

PERSONAL

TEAMWORK & ANALYTICAL THINKING

9+

TEAM MANAGEMENT & SCRUM

3+

INTERESTS



FITNESS ACTION GAMES TRAVEL